

Proving algorithms correct

math, simpler algorithms, ...

"Correct" means implementation matches specification

Proving GCDRec is correct, i.e.

$$\text{GCDRec}(a, b) = \text{gcd}(a, b) \text{ for all } a, b \in \mathbb{N}.$$

↑ implementation,
recursive algorithm

↑ specification,
math def'n.

Proof. By (strong) induction on b .

- Base case: when $b=0$,

$$\text{GCDRec}(a, 0) = a = \text{gcd}(a, 0) \quad \checkmark.$$

- Now, let $b > 0$ and suppose

$$\text{GCDRec}(a, b') = \text{gcd}(a, b')$$

for any a and any $b' < b$.

Then

$$\text{GCDRec}(a, b)$$

$$= \{ \text{definition of GCDRec} \}$$

$$\text{GCDRec}(b, \underline{a \bmod b})$$

$$= \text{gcd}(b, a \bmod b) \quad \{ \text{Ind. hyp} - \text{GCDRec is correct for } b' < b \}$$

$$= \text{gcd}(a, b) \quad \{ \text{math} \}$$

+ $a \bmod b < b$.

Q.E.D.

Proving GCDIter correct.

key idea: loop invariant. True after each loop iteration.

In this case: $\text{gcd}(m, n) = \text{gcd}(a, b)$.

- This invariant is true before the loop runs the first time because $a = m$ and $b = n$.
- If the invariant is true, then it will still be true after the loop body executes once.

Because:

- $\text{gcd}(a, b) = \text{gcd}(a \bmod b, b)$
 - we know a, b will not be 0.
 - If the invariant is true when the loop finishes then it implies correctness of the algorithm.
 - When loop stops, a or b is 0.
 - if $a = 0$, $\text{gcd}(0, b) = b$ + vice versa.
- Since $\text{gcd}(a, b) = \text{gcd}(m, n)$, this is correct.

- we must also show the while loop always stops after a finite # of iterations.

Each loop, one stays same + other gets smaller.