

Amortized Analysis

- Spreading out big costs over time
- Doing a bunch of operations - how long does each one take on average?

n	0	1	2	3	4	5	6	7	8	...	16
flips		1	2	1	3	1	2	1	4		
$T(n) = \text{total}$		1	3	4	7	8	10	11	15		31

for powers of 2, $T(n) = 2n - 1$

seems like $T(n) < 2n$, in general.

IF SO, then average # of bit flips per increment

$$= \frac{\text{total}}{n} = \frac{T(n)}{n} < \frac{2n}{n} = 2.$$

hence each increment takes $\Theta(1)$ on average (amortized).

How to actually prove this formally?

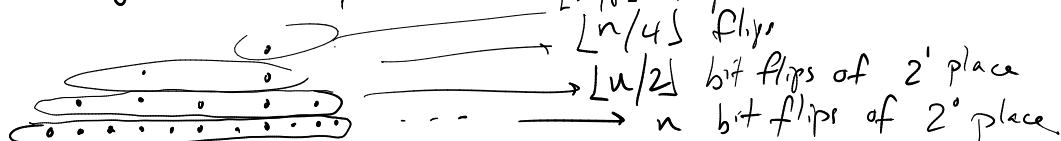
① Direct calculation.

Come up w/ formula for total cost, show it is $<$ something.

$$T(n) = 1 + 2 + 1 + 3 + 1 + 2 + 1 + 4 + \dots$$

n

after: change perspective / regroup / reorder?



$$\begin{aligned} \text{So } T(n) &= n + \lfloor \frac{n}{2} \rfloor + \lfloor \frac{n}{4} \rfloor + \dots + 1 \leftarrow \\ &\leq n + \lfloor \frac{n}{2} \rfloor + \lfloor \frac{n}{4} \rfloor + \dots \end{aligned}$$

$$\leq n + \frac{n}{2} + \frac{n}{4} + \frac{n}{8} + \dots$$

$$= n \left(1 + \frac{1}{2} + \frac{1}{4} + \frac{1}{8} + \dots \right)$$

$$= 2n.$$



② Accounting method.

e.g. Running a binary counter service

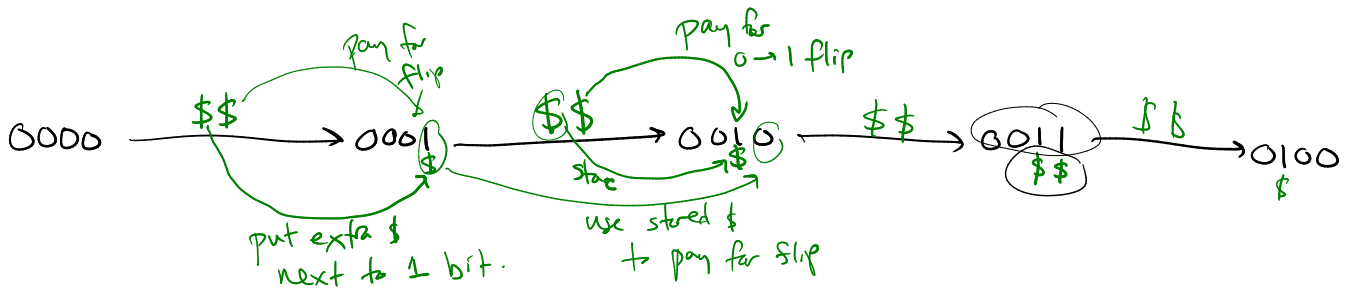
- People can ask for value of their counter
- " " " to increment.

- Each bit flip costs us \$1.

- How much should we charge per increment operation so we always have enough to cover our costs?

Claim: we can charge \$2 per increment.

(Hence incrementing costs $\leq \$2$ on average, i.e. $\Theta(1)$).



General Idea:

- Every increment we flip exactly one $0 \rightarrow 1$.
 - Use $1\$$ to pay for the flip and save $1\$$ next to the 1.
- Every 1 that needs to be flipped to 0 will have $\$$ stored next to it, which can be used to pay for the flip.

(Aside: this shows $T(n) = \underline{2n} - \#n$ where $\#n =$ number of 1 bits in n 's binary representation).

Example: extensible arrays.

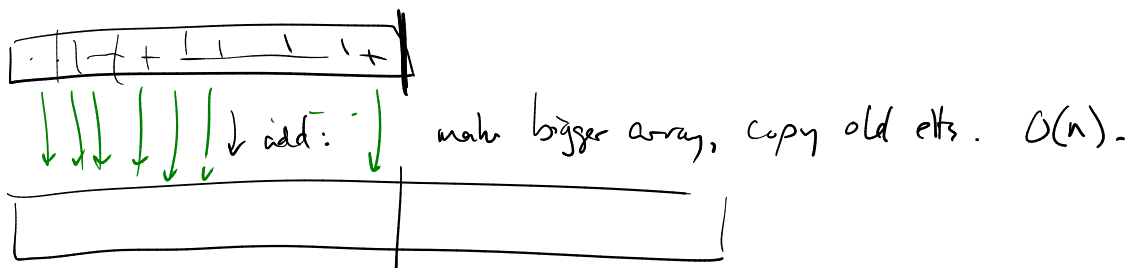
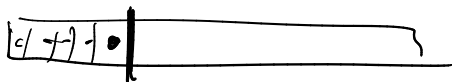
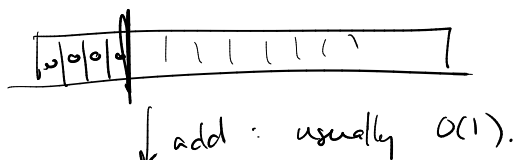
want to store a sequence of values + support 2 operations:

- ① Add new value to the end
- ② Get value at a given index.

① alone: use linked list, but then ② is $O(n)$.

② alone: use array, but then ① is $O(n)$ (allocate new array etc.)

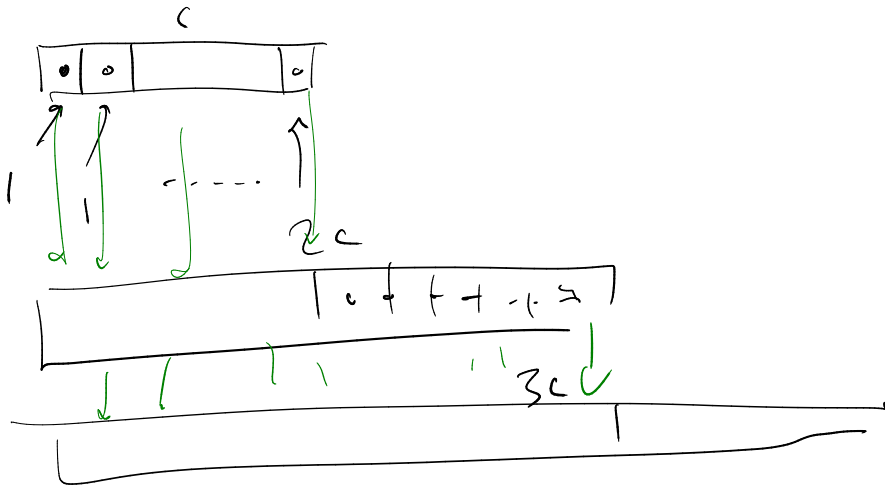
Solution: make big array, keep track of how much space we are using.



Q: how do we decide how big to make bigger array?

- Double size ←
- Increase by 1 — obviously terrible, append takes $O(n)$.
- Triple size ←
- Increase by 1000? ←

① Add c to size when resizing?



$T(n)$ = total cost of n consecutive appends

$$= \underbrace{1 + 1 + \dots + 1}_c + \text{copy} + \underbrace{1 + 1 + \dots + 1}_c + 2c$$

$$+ \underbrace{1 + \dots + 1}_c + 3c + \dots$$

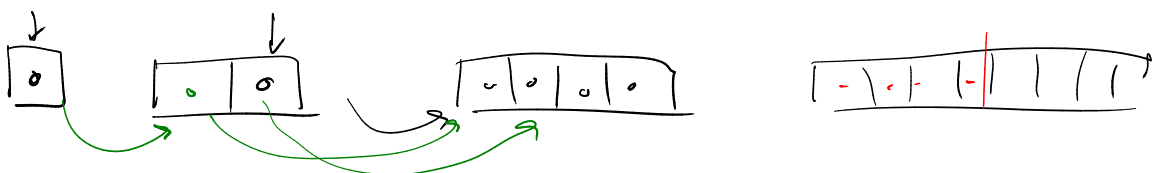
$$\approx n + (c + 2c + 3c + \dots + \frac{n}{c} \cdot c)$$

$$= n + c \left(\underline{\underline{1 + 2 + 3 + \dots + \frac{n}{c}}} \right)$$

$$= n + c \cdot \textcircled{4} \left(\left(\frac{n}{c} \right)^2 \right) = \textcircled{4}(n^2).$$

So on average, each append takes $\textcircled{4}(n^2)/n = \textcircled{4}(n)$.

② Double size?



$$\underline{1 + 1 + 1} \quad + \quad \underline{2} \quad + \quad 1 + 1 + \quad \underline{4} \quad + \quad 1 + 1 + \dots$$

$$\begin{aligned}
 \text{total cost : } T(n) &\approx \underline{n} + \underline{(1 + 2 + 4 + 8 + \dots + n)} \\
 &= n + (2n - 1) \\
 &= \underline{3n - 1} = \Theta(n).
 \end{aligned}$$

So, on average, each append takes $\Theta(1)$.

③ Square the size? Sizes : $2 \rightarrow 2^2 \rightarrow 2^4 \rightarrow 2^8 \rightarrow \dots$
 2^{2^k}

$$\begin{aligned}
 T(n) &= n + (2 + 2^2 + 2^4 + 2^8 + \dots + n) \\
 &< n + 2n
 \end{aligned}$$

Suppose most operations take $O(1)$ but every k^{th} operation takes $O(k)$ when k is a perfect square.

$$\begin{aligned}
 T(n) &= \overset{2}{1} + 1 + 1 + 2^2 + 1 \dots + 1 + 3^2 + 1 \dots + 1 + 4^2 \dots \\
 &= n + (1^2 + 2^2 + 3^2 + \dots + k^2) \quad (\text{if } k^2 = n) \\
 &= n + \frac{k(k+1)(2k+1)}{6} \\
 &= n + \Theta(k^3) \quad \longrightarrow k^3 = (\sqrt{n})^3 = n^{\frac{3}{2}} \\
 &= n + \Theta(n^{\frac{3}{2}}) = \Theta(n^{\frac{3}{2}}).
 \end{aligned}$$

What if we can add + remove from extensible array,
want to make it bigger/smaller?

Bad idea:

- Double size when adding to full array
- Halve size when removing + array is $\frac{1}{2}$ full

Better idea:

- Double when full
- Halve when array is $\frac{1}{4}$ full