

Greedy Flow ( $G, s, t$ ):

repeat:

$P = \text{find a path from } s \rightarrow t \text{ with positive capacity remaining.}$

↳ shortest? max capacity? min capacity?

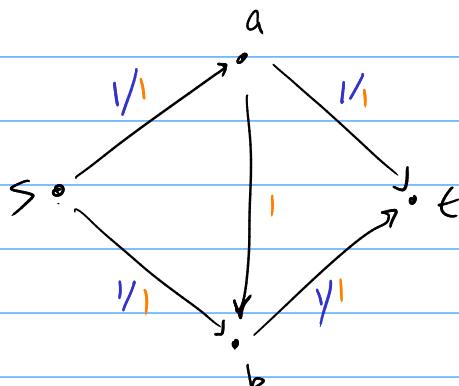
$\alpha \leftarrow \text{bottleneck of } P, \text{ ie. min remaining capacity of any edge in } P.$

for each edge  $e \in P$ :

$$f(e) \leftarrow f(e) + \alpha.$$

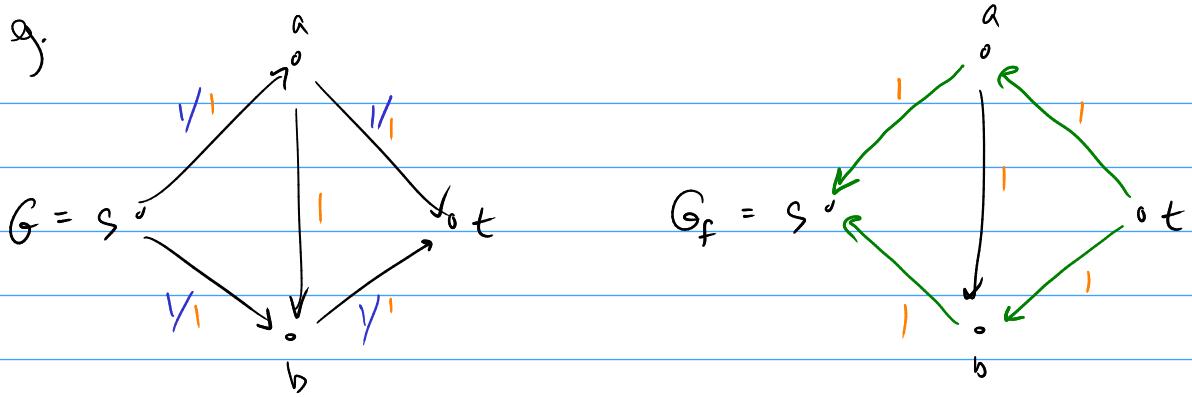
while any augmenting path remains.

Does not work!



Def'n Given a flow network  $G$  with flow  $f$ , define the residual network  $G_f$  as follows:

- $G_f$  has the same vertices as  $G$ .
- For each edge  $e$  with  $c(e) > f(e)$ , add a corresponding edge to  $G_f$  with weight  $c(e) - f(e)$ .
- For each edge  $e$  with  $f(e) > 0$ , add a corresponding (backward) edge to  $G_f$  with weight  $f(e)$ .



Ford-Fulkerson ( $G, s, t$ ):

Copy  $G$  into  $G_f$

while there exists a path  $P$  from  $s$  to  $t$  in  $G_f$ :

$\alpha \leftarrow \min$  weight along  $P$

for each edge  $e \in P$ :

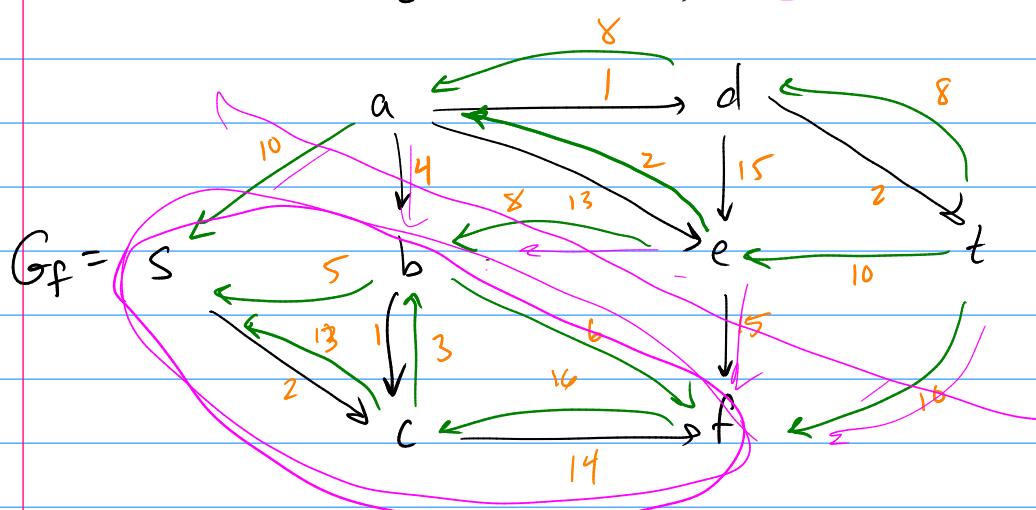
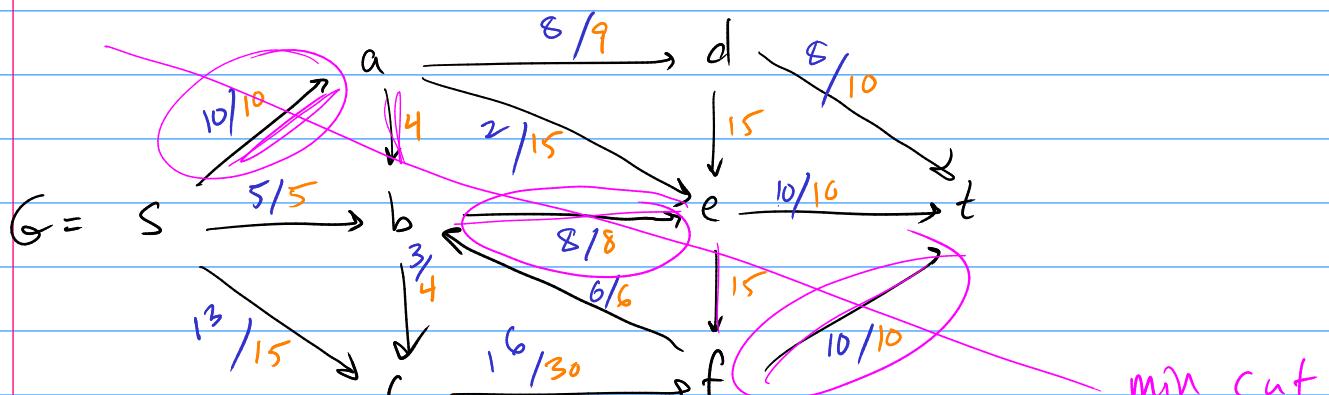
if  $e$  is a forwards edge ,

if  $e$  is backwards edge ,

$f(e) \leftarrow f(e) + \alpha$

$f(e) \leftarrow f(e) - \alpha$

Update  $G_f$



Observation: Augmenting along a path in the residual network always preserves the flow properties.

↳ zero flow is valid, so by induction the F-F algorithm will always produce a valid flow.

Observation: Augmenting along an s-t path in the residual network will always increase the value of a flow.

Reason: s only has outgoing edges so any s-t path must start w/ forward edge.

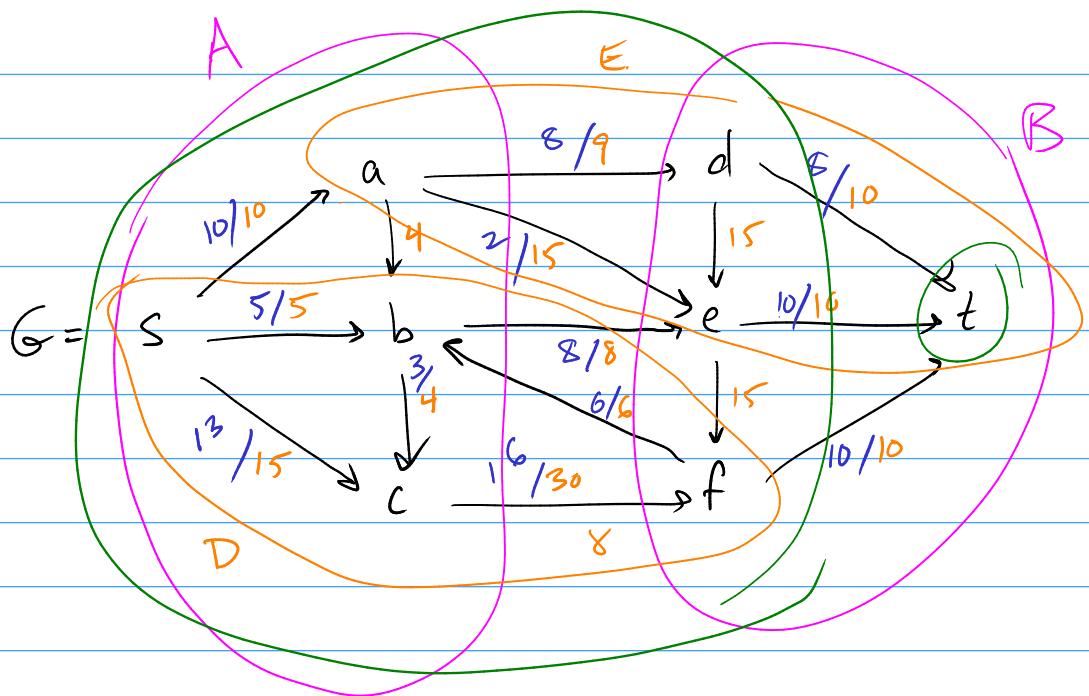
↳ Therefore the F-F algorithm will terminate.

Each loop must increase flow by at least 1, so max # of iterations is capacity coming out of s.

Def'n An s-t cut is a partition of  $\mathcal{V}$  into two sets  $(A, B)$  where  $s \in A$  and  $t \in B$ .

Def'n The capacity of an s-t cut is the total capacity of all edges from A to B, i.e.

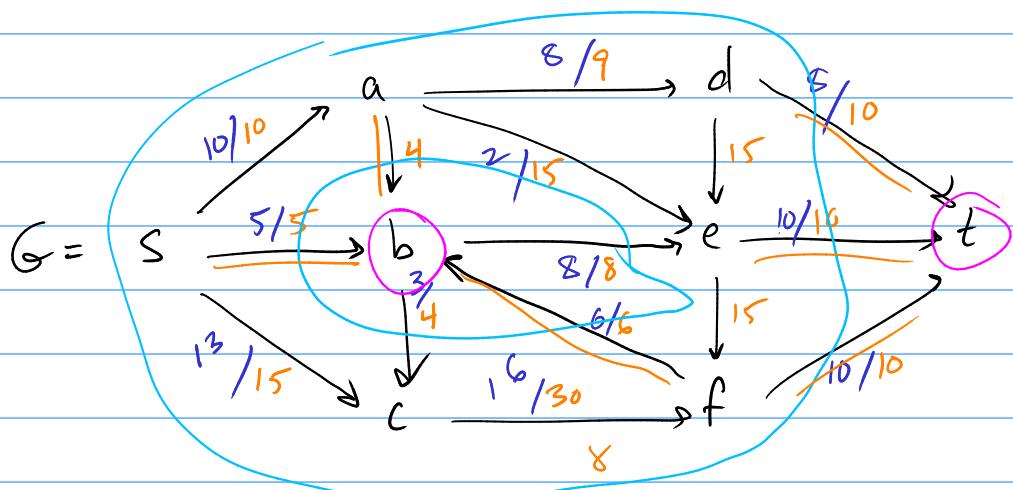
$$c(A, B) = \sum_{e: A \rightarrow B} c(e).$$



$$C(A, B) = 9 + 15 + 8 + 30 = 24 + 38 = 62.$$

$$C(D, E) = 10 + 8 + 10 = 28.$$

$$C(A, B) = 30$$



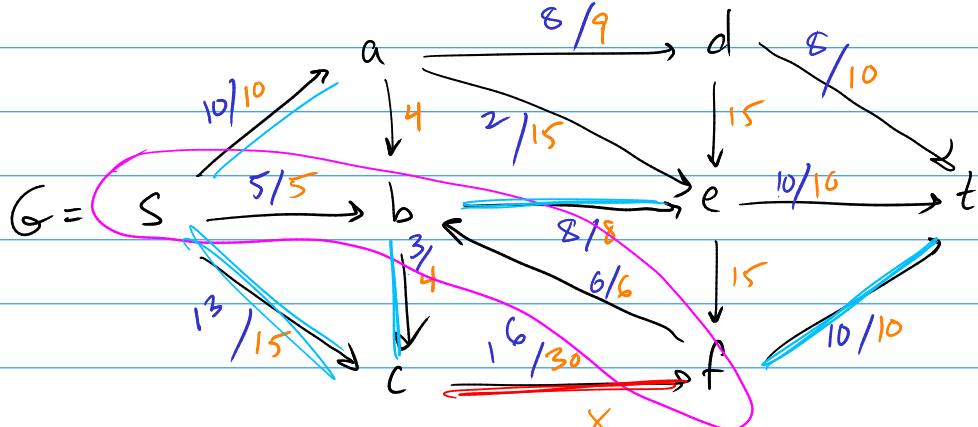
$$C(A, B) = 30 + 5 + 4 + 6 = 45.$$

Def'n The min cut is an  $s-t$  cut with minimum possible capacity.

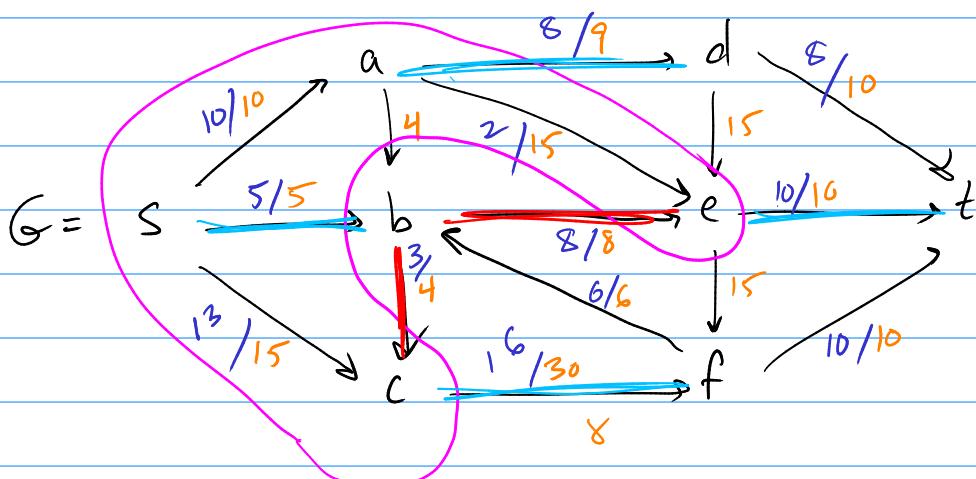
Defn The net flow of an st cut  $(A, B)$  with respect to a flow  $f$  is

$$\sum_{e:A \rightarrow B} f(e) - \sum_{e:B \rightarrow A} f(e)$$

i.e. "net exports" from  $A$  to  $B$ .



$$\begin{aligned} \text{net flow} &= 10 + 13 + 3 + 8 + 10 - 16 \\ &= 44 - 16 = 28. \end{aligned}$$



$$\begin{aligned} \text{net flow} &= 5 + 8 + 10 + 16 - 8 - 3 \\ &= 13 + 26 - 11 = 26 + 2 = 28. \end{aligned}$$

Lemma. (Flow value lemma) Let  $f$  be any flow and  $(A, B)$  any  $s-t$  cut. Then the net flow of  $(A, B)$  with respect to  $f$  equals the value of  $f$ ,  $v(f)$ .

Proof.  $v(f) = f_{\text{out}}(S)$

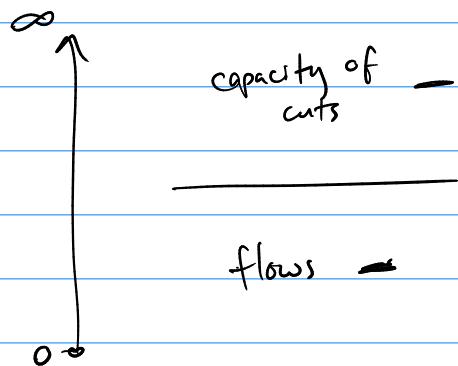
$$= \sum_{v \in A} (f_{\text{out}}(v) - f_{\text{in}}(v)).$$

↑  $f_{\text{out}} - f_{\text{in}} = 0$   
for all vertices  
other than  $s-t$ .

= net flow of  $(A, B)$ .



Lemma (Bottleneck lemma). Let  $f$  be any flow and  $(A, B)$  any  $s-t$  cut. Then  $v(f) \leq c(A, B)$ .



Corollary: if  $v(f) = c(A, B)$  for some flow  $f$  and  $s-t$  cut  $(A, B)$ , then  $f$  is a max flow and  $(A, B)$  is a min cut.

Theorem. (Max flow / min cut). Let  $f$  be any flow on a network  $G$ . The following are equivalent:

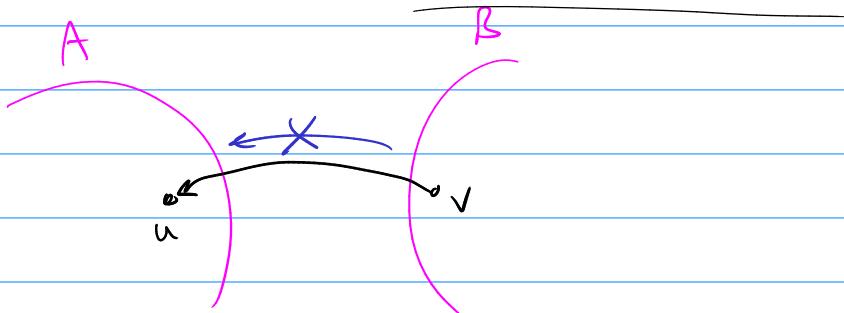
1.  $v(f) = c(A, B)$  for some  $s-t$  cut  $(A, B)$ .
2.  $f$  is a max flow. (and  $(A, B)$  is a min cut).
3. There are no  $s-t$  paths in the residual network  $G_f$ .

Pr<sup>oo</sup>f. we will show  $(1) \Rightarrow (2) \Rightarrow (3) \Rightarrow (1)$ .

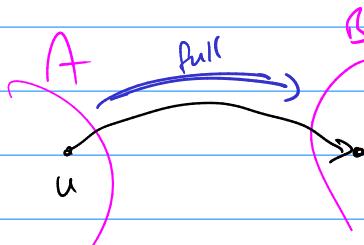
- $(1) \Rightarrow (2)$ : This is the corollary from above: since all flows are  $\leq$  all cuts, if  $v(f) = c(A, B)$  then  $f$  is a max flow (and  $(A, B)$  is a min cut).
- $(2) \Rightarrow (3)$ : By contrapositive: suppose there is a path from  $s$  to  $t$  in  $G_f$ . Then we can augment along the path, increasing the flow, hence  $f$  was not a max flow.
- $(3) \Rightarrow (1)$ : Suppose there is no path  $s \rightarrow t$  in  $G_f$ . Let  $A = \text{set of vertices reachable from } s$ ,  $B = \text{all others}$ . Note  $t \in B$  since we assumed  $t$  is not in  $(V - A)$ . reachable from  $s$ . So  $(A, B)$  is an  $s$ - $t$  cut.

By the Flow Value Lemma,

$$v(f) = \text{net flow of } (A, B) = \sum_{e:A \rightarrow B} f(e) - \sum_{e:B \rightarrow A} f(e).$$



For edges  $e: B \rightarrow A$ , they cannot have any flow: if they did, there would be a backwards edge in  $G_f$ , but that contradicts our definition of  $B$  as vertices unreachable from  $s$ .



Edges  $e: A \rightarrow B$  must be full, since otherwise there would be a forward edge in  $G_f$ .

So

$$\begin{aligned} r(f) = \text{net flow of } (A, B) &= \sum_{e:A \rightarrow B} f(e) - \sum_{e:B \rightarrow A} f(e) \\ &= \sum_{e:A \rightarrow B} c(e) - 0 \\ &= c(A, B). \end{aligned}$$



Corollary. Ford-Fulkerson alg. correctly finds max flows (and min cuts).

Proof. we know the algorithm terminates, and it does so when there are no s-t paths in  $G_f$ , hence by the above thm it has found a Max flow.

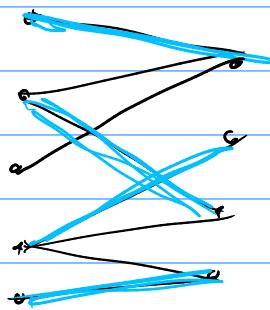
### Example Applications.

#### ① Maximum bipartite matching.

Let  $G$  be a bipartite graph.

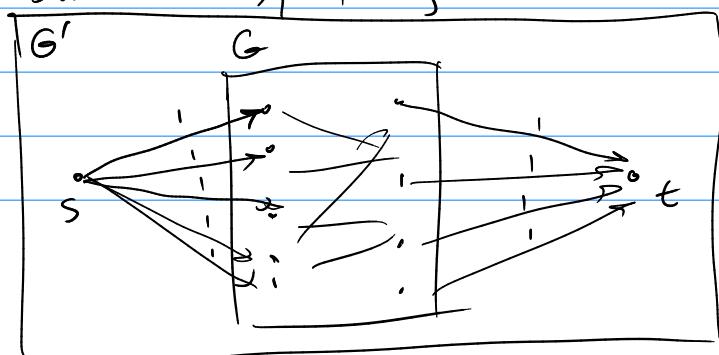
with  $V = (L, R)$ .

A matching on  $G$  is a subset of edges such that no two edges share an endpoint.

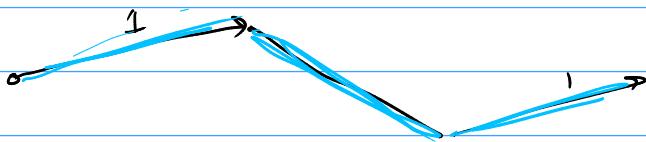


A max matching is a matching w/ biggest possible # of edges.

We can solve this by turning it into max flow problem!



Claim : given a valid matching of size  $k$  on  $G$ , we can make it into a valid flow on  $G'$  of value  $k$ , and vice versa.



Valid matching  $\rightarrow$  valid flow since if no 2 edges share an endpoint, we can just send 1 unit of flow along each disjoint path

Valid flow  $\rightarrow$  valid matching since at most 1 unit of flow can reach a vertex in  $L$  or leave a vertex in  $R$ , so we can't possibly have flow along 2 edges sharing an endpoint.

Hence max flow  $\Rightarrow$  max matching.

More examples: airline scheduling, baseball elimination, image segmentation.

Assigning people to teams:

- Each person has a set of teams they are willing to be on
- Each team has a max size
- Assign as many people as possible.
- Each person has a max # of teams they are willing to be on.

